JAVA Homework #5 (Due Nov 29 Friday)

1. Modify bouncing ball program ‘BounceThread.java’ in the lecture 7. Five balls come out in the middle. When two balls collide, each should split into two half-sized balls, start moving in different directions. The program get terminated when the ball size is 1 pixel.

Each student must use the package name as hw5.

Class name is ‘s+student id+hw5.java’.

For example, if a student’s id number is 2017xxxx, the file name(class name) becomes s2017xxxxhw5.java.

You should submit source code through email: younmin.bae94@gmail.com